

Wowza Streaming Engine™: Cloud Hosting Deployment Examples

Cloud Deployment: Stream your content from high-performance virtual machines hosted remotely. Works with virtually all cloud hosting services.

	Few Inputs, Few Viewers	Many Inputs, More Viewers	Many Inputs, Many Viewers	Lots of Inputs, Lots of Viewers	Other Cloud Providers
Cloud Provider and Instance Type	web services EC2: m1.small	amazon web services EC2: m1.large	amazon webservices EC2: m1.xlarge	amazon webservices C3.8XLarge	Wowza Streaming Engine can also be deployed on the following hosts:
Approx. Max. Network Performance	150 Mbps max. network I/O	350 Mbps max. network I/O	700 Mbps max. network I/O	1.73 Gbps max. network I/O	Microsoft Azure
Approx. Input Count (# of live streams)	Fewer than 10 inputs per EC2 instance* Larger instance sizes recommended for transcoding	Fewer than 30 inputs per EC2 instance* Larger instance sizes recommended for transcoding	Fewer than 50 inputs per EC2 instance* Larger instance sizes recommended for transcoding	Processed live inputs per EC2 instance:* • H.264 720p @ 5.588 Mbps: 7 can be transrated • H.264 1080p @ 9.720 Mbps: 5 can be transrated • MPEG-2, 720p @ 3.0 Mbps: 5 can be transrated	Google Cloud Platform Trackspace.
Approx. Reach (Estimated number of concurrent viewers on a public network)	Up to 120 viewers per EC2 instance [†]	Up to 300 viewers per EC2 instance [†]	Up to 550 viewers per EC2 instance [†]	Up to 1,400 viewers per EC2 instance [†]	the open cloud company
Additional Information and Suggestions	For multiple instances, deploy a load-balancing solution	For multiple instances, deploy a load-balancing solution	For multiple instances, deploy a load-balancing solution	 Outputs are assumed to be for 4 bitrates each (720p, 360p, 240p, 160p) No transcoding 	
Purchase Information	Cloud-Hosted Server Instance www.marketplace Purchase directly from Amazon Marketplace			BYOL Wowza Streaming Engine Hosted Buy a Wowza Streaming Engine license -AND- Install it on an Amazon Machine Image	
Notes	* Virtual system transcoder performance is limited by EC2 CPU resource limits † Virtual system output performance is limited by max. I/O For more detail about system performance for EC2, visit the Wowza forum thread EC2 Instance Performance.				

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