Do basic server-side publishing with the Stream class and Wowza Streaming Engine Java API

Use the Stream class to publish live streams using static content. You can also publish on a schedule, like a television station.

This example illustrates basic use of the Stream class:
Add the server listener to /conf/Server.xml /ServerListeners:

Create a Wowza app named **live** and change the Application.xml /StreamType to **live**.

To play, open:

[install-dir]/examples/LiveVideoStreaming/FlashRTMPPlayer/player.html
(Wowza Streaming Engine™ or Wowza Media Server™ 3.5 and later)

or

[install-dir]/examples/LiveVideoStreaming/client/live.html
(Wowza Media Server version earlier than 3.5)

**Server:** rtmp://[wowza-ip-address]/live  
**Stream:** Stream1 (or Stream2)