Push a native RTP or MPEG-TS stream with the Wowza Streaming Engine Java API

The following Wowza Streaming Engine™ Java API code example illustrates how to use the RTPUtils function to push an MPEG-TS or native RTP stream out of a Wowza Streaming Engine media server instance. The stream can be sent out over UDP unicast or multicast.

MPEG-TS out:

To start the stream:

```java
Session Description Protocol (SDP) data is here:
```

To stop the stream:

```java
```

Native RTP out:

To start the stream:

```java
Session Description Protocol (SDP) data is here:
```

To stop the stream:

```java
```
To stop the stream:

RTPUtils.stopRTPPull(rtpPullSession);

Where:

- **appInstance** – Application instance of source stream
- **streamName** – Name of source stream
- **dstAddress** – Destination IP address of the stream (the IP address of the set-top box or a multicast address)
- **dstPort** – The port to which you want to send the stream (MPEG-TS)
- **dstAudioPort** – The port that will receive the audio stream (native RTP)
- **dstVideoPort** – The port that will receive the video stream (native RTP)