Control access to HTTP streams with the Wowza Streaming Engine Java API

The following example shows how to use the Wowza Streaming Engine™ Java API for controlling access to Apple HLS (cupertinostreaming), Adobe HDS (sanjosestreaming), Microsoft Smooth (smoothstreaming), and MPEG-DASH (mpegdashstreaming) streams in one module.

Build this module using the Wowza IDE and add it last in the section in /conf/[app-