Use the Wowza Streaming Engine™ media server software REST API to create and manage encoders and cameras that publish live streams.

### Notes:
- Wowza Streaming Engine 4.3.0 or later is required.
- PHP examples for the tasks in this article are available in the `tests` folder of the [PHP REST Library for Wowza Streaming Engine on GitHub](https://github.com/wowZA/REST-Library-PHP).
- Reference documentation for the Wowza Streaming Engine REST API is available by using OpenAPI (Swagger), which you can download and install locally. See [Access reference documentation for the Wowza Streaming Engine REST API](https).

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### Get a list of live stream sources (publishers)

View a list of the live stream sources (publishers) connected to a local instance of Wowza Streaming Engine:

```bash
curl -X GET
-H 'Accept:application/json; charset=utf-8'
-H 'Content-Type:application/json; charset=utf-8'
```

The command should return a response that looks like this:
Create a live stream source (publisher)

Create a live stream source (publisher) for a local instance of Wowza Streaming Engine:

The command should return a response that looks like this:

Remove a live stream source

Delete a live stream source (publisher):